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# **color***\_bucket\_logger Documentation*

***Release 0.2.0***

**Adrian Likins**

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# CHAPTER 1

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## color\_bucket\_logger

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Python logging Formatter for colorizing logs per thread, process, logger name, or any record attribute

Using this logging formatter to make log records that share a common attribute share a color automatically.

For example, a process with three threads could show the log entries for each thread in a different color. The same can be done per process, or per logger name. Any log record attribute can be used to choose the color used for the log entry.

The entire log record, the particular log field ('level' or 'process' for ex.), or a group of fields can be colorized based on an attribute value.

For example, the fields for 'thread', 'threadName', 'process', 'processName' could be colorized based on the thread id.

## 1.1 Usage

## 1.2 Examples

Basic config colorized by logger name:

```
import logging

import color_bucket_logger

log = logging.getLogger('example')
log.setLevel(logging.DEBUG)
```

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```
log_format = '%(asctime)s %(process)s %(levelname)s %(name)s %(funcName)s --  
↳ %(message)s'  
  
# Use logger name for the primary color of each entry  
formatter = color_bucket_logger.ColorFormatter(fmt=log_format, default_color_by_attr=  
↳ 'name')  
  
handler = logging.StreamHandler()  
handler.setLevel(logging.DEBUG)  
handler.setFormatter(formatter)  
  
# basicConfig will add our handler to the root logger  
# Note 'handlers' arg is py3 only  
logging.basicConfig(level=logging.DEBUG, handlers=[handler])
```

## 1.3 Color Group Examples

Example uses of color\_groups:

```
# color almost everything by logger name  
color_groups = [('name', ['filename', 'module', 'lineno', 'funcName', 'pathname'])]  
  
color_groups = [  
    ('process', ['default', 'message']),  
    ('process', ['processName', 'process']),  
    ('thread', ['default', 'threadName', 'message', 'unset', 'processName', 'exc_text  
↳']),  
    ('thread', ['threadName', 'thread']),  
]  
  
# color logger name, filename and lineno same as the funcName  
color_groups = [('funcName', ['default', 'message', 'unset', 'name', 'filename',  
↳ 'lineno'])]  
  
# color message same as debug level  
color_groups = [('levelname', ['levelname', 'levelno'])]  
  
# color funcName, filename, lineno same as logger name  
color_groups = [('name', ['funcName', 'filename', 'lineno'])]  
  
# color groups can be based on non standard 'extra' attributes or log record  
# attributes created from filters. In this example, a 'task' attributes.  
color_groups = [('task', ['task_uuid', 'task'])]  
  
# color default, msg and playbook/play/task by the play  
color_groups = [('play', ['default', 'message', 'unset', 'play', 'task'])]
```

## 1.4 License

- Free software: MIT license



## 1.5 Features

- TODO



### 2.1 Stable release

To install `color_bucket_logger`, run this command in your terminal:

```
$ pip install color_bucket_logger
```

This is the preferred method to install `color_bucket_logger`, as it will always install the most recent stable release.

If you don't have `pip` installed, this [Python installation guide](#) can guide you through the process.

### 2.2 From sources

The sources for `color_bucket_logger` can be downloaded from the [Github repo](#).

You can either clone the public repository:

```
$ git clone git://github.com/alikins/color_bucket_logger
```

Or download the [tarball](#):

```
$ curl -OL https://github.com/alikins/color_bucket_logger/tarball/master
```

Once you have a copy of the source, you can install it with:

```
$ python setup.py install
```



## CHAPTER 3

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### Usage

---

To use `color_bucket_logger` in a project:

```
import color_bucket_logger
```



## 4.1 color\_bucket\_logger package

Top-level package for color\_bucket\_logger.

```
class color_bucket_logger.ColorFormatter (fmt=None,          default_color_by_attr=None,
                                         color_groups=None,    auto_color=False,
                                         datefmt=None, style=None)
```

Bases: `logging.Formatter`

Base color bucket formatter

**format** (record)

Format the specified record as text.

The record's attribute dictionary is used as the operand to a string formatting operation which yields the returned string. Before formatting the dictionary, a couple of preparatory steps are carried out. The message attribute of the record is computed using `LogRecord.getMessage()`. If the formatting string uses the time (as determined by a call to `usesTime()`, `formatTime()` is called to format the event time. If there is exception information, it is formatted using `formatException()` and appended to the message.

```
class color_bucket_logger.TermFormatter (fmt=None,          default_color_by_attr=None,
                                         color_groups=None,    auto_color=False,
                                         datefmt=None, color_mapper=None)
```

Bases: `color_bucket_logger.formatter.ColorFormatter`

Formatter for terminals that colorizes attributes based on their value

### Parameters

- **fmt** (*str*) – A `logging.Formatter` style log format string
- **default\_color\_by\_attr** (*str*, *optional*) – The name of the log record attribute whose color will used by default for other records if they do not have a color set (by either 'auto\_color' or by 'color\_groups')
- **color\_groups** (*iterable*, *optional*) – Define when a attribute should use the same color as another attribute.

For example, to make the ‘processName’ and ‘message’ attributes use the same color as ‘process’.

color\_groups is a list of tuples. The first element of each tuple is the “leader” attribute, and the second element is a list of “follower” attributes.

For the ‘process’ and ‘processName’ example:

```
color_groups=[('process', ['processName', 'message'])]
```

- **auto\_color** (*boolean, optional*) – If true, automatically calculate and use colors for each attribute. Defaults to False
- **datefmt** (*str, optional*) – Date format string as used by `logging.Formatter`

`color_bucket_logger.get_default_record_attrs(record_context, attr_list)`

Add default values to a log record\_context for each attr in attr\_list

Return a dict of {record\_attr\_name: some\_default\_value}. For example, a record\_context with no ‘stack\_info’ item would cause the return to be {‘stack\_info’: None}.

For now, the default value is always None.

## 4.1.1 Submodules

### color\_bucket\_logger.formatter module

The logging Formatters

```
class color_bucket_logger.formatter.ColorFormatter (fmt=None,                                de-  
                                                fault_color_by_attr=None,  
                                                color_groups=None,  
                                                auto_color=False, datefmt=None,  
                                                style=None)
```

Bases: `logging.Formatter`

Base color bucket formatter

**format** (*record*)

Format the specified record as text.

The record’s attribute dictionary is used as the operand to a string formatting operation which yields the returned string. Before formatting the dictionary, a couple of preparatory steps are carried out. The message attribute of the record is computed using `LogRecord.getMessage()`. If the formatting string uses the time (as determined by a call to `usesTime()`, `formatTime()` is called to format the event time. If there is exception information, it is formatted using `formatException()` and appended to the message.

```
class color_bucket_logger.formatter.TermFormatter (fmt=None,                                de-  
                                                fault_color_by_attr=None,  
                                                color_groups=None,  
                                                auto_color=False, datefmt=None,  
                                                color_mapper=None)
```

Bases: `color_bucket_logger.formatter.ColorFormatter`

Formatter for terminals that colorizes attributes based on their value

#### Parameters

- **fmt** (*str*) – A `logging.Formatter` style log format string



- **default\_color\_by\_attr**(*str*, *optional*) – The name of the log record attribute whose color will be used by default for other records if they do not have a color set (by either ‘auto\_color’ or by ‘color\_groups’)
- **color\_groups**(*iterable*, *optional*) – Define when an attribute should use the same color as another attribute.

For example, to make the ‘processName’ and ‘message’ attributes use the same color as ‘process’.

color\_groups is a list of tuples. The first element of each tuple is the “leader” attribute, and the second element is a list of “follower” attributes.

For the ‘process’ and ‘processName’ example:

```
color_groups=[('process', ['processName', 'message'])]
```

- **auto\_color**(*boolean*, *optional*) – If true, automatically calculate and use colors for each attribute. Defaults to False
- **datefmt**(*str*, *optional*) – Date format string as used by `logging.Formatter`

`color_bucket_logger.formatter.default_attr_value(attr)`

`color_bucket_logger.formatter.find_format_attrs(format_string)`

`color_bucket_logger.formatter.get_default_record_attrs(record_context, attr_list)`

Add default values to a log record\_context for each attr in attr\_list

Return a dict of {record\_attr\_name: some\_default\_value}. For example, a record\_context with no ‘stack\_info’ item would cause the return to be {‘stack\_info’: None}.

For now, the default value is always None.

## color\_bucket\_logger.mapper module

```
class color_bucket_logger.mapper.BaseColorMapper (fmt=None, de-
                                                fault_color_by_attr=None,
                                                color_groups=None, for-
                                                mat_attrs=None, auto_color=False)
```

Bases: `object`

**get\_colors\_for\_attr**(*record*)

**get\_level\_color**(*levelname*, *levelno*)

return color idx for logging levelname and levelno

**get\_name\_color**(*name*, *perturb=None*)

return color idx for ‘name’ string

**get\_process\_colors**(*record*)

return a tuple of pname\_color, pid\_color, tname\_color, tid\_color idx for process record

**get\_thread\_color**(*thread\_id*)

return color idx for thread\_id

**custom\_attrs** = ['levelname', 'levelno', 'process', 'processName', 'thread', 'threadName']

**high\_cardinality** = {'args', 'asctime', 'created', 'message', 'msecs', 'relativeCreated'}

## color\_bucket\_logger.styles module

**class** color\_bucket\_logger.styles.PercentStyle (fmt)

Bases: object

**context\_color\_format\_string** (format\_string, format\_attrs)

For extending a format string for `logging.Formatter` to include attributes with color info.

ie:

```
'%(process)d %(threadName)s - %(msg) '
```

becomes:

```
'%(cld_process)s%(process)d%(cld_reset)s %(cld_threadName)%(threadName)s%(  
↪cld_reset)s - %(msg) '
```

**find\_format\_attrs** (format\_string)

**format** (record)

**usesTime** ()

**validate** ()

Validate the input format, ensure it matches the correct style

**asctime\_format** = '%(asctime)s'

**asctime\_search** = '%(asctime) '

**attrs\_pattern** = re.compile('( ?P<full\_attr>%\\(( ?P<attr\_name>.\*?)\\) .\*?[dsf] ) '

**attrs\_pattern\_str** = '( ?P<full\_attr>%\\(( ?P<attr\_name>.\*?)\\) .\*?[dsf] ) '

**color\_fmt**

**default\_format** = '%(message)s'

**named\_fields\_pattern** = '( ?P<full\_attr>%\\(( ?P<attr\_name>.\*?)\\) ( ?P<conversion\_flag>[#0

**validation\_pattern** = re.compile('%\\((\\w+\\) ) [#0+ -] \* (\\\*|\\d+) ? (\\. (\\\*|\\d+) ) ? [dioux

**class** color\_bucket\_logger.styles.StrFormatStyle (fmt)

Bases: color\_bucket\_logger.styles.PercentStyle

**context\_color\_format\_string** (format\_string, format\_attrs)

For extending a format string for `logging.Formatter` to include attributes with color info.

ie:

```
'%(process)d %(threadName)s - %(msg) '
```

becomes:

```
'%(cld_process)s%(process)d%(cld_reset)s %(cld_threadName)%(threadName)s%(  
↪cld_reset)s - %(msg) '
```

**find\_format\_attrs** (format\_string)

**validate** ()

Validate the input format, ensure it is the correct string formatting style

**asctime\_format** = '{asctime}'

**asctime\_search** = '{asctime'

```

default_format = '{message}'
field_spec = re.compile('^(\\d+|\\w+) (\\.\\.\\.\\w+|\\[[^\\]]+\\])*$')
fmt_spec = re.compile('^(.?[<=>^])? [+ -]?#?0?(\\d+|{\\w+})?[,_]? (\\.\\.\\. (\\d+|{\\w+}))? [bc]')
uber_format_pattern = '(?P<full_attr>{ (?P<attr_name>\\d+|\\w+) [:]? (?P<modifiers> (?P<al

```

## color\_bucket\_logger.term\_colors module

256 color terminal handling

ALL\_COLORS is a dict mapping color indexes to the ANSI escape code. ALL\_COLORS is essentially a “palette”.

Note that ALL\_COLORS is a dict that (mostly) uses integers as the keys. Yeah, that is weird. In theory, the keys could also be other identifiers, although that isn’t used much at the moment. So, yeah, could/should just be a list/array.

Also note that the ordering of the color indexes is fairly arbitrary. It mostly follows the order of the ANSI escape codes. But it is important to note that the order doesn’t mean much. For example, the colors for index 154 and 155 may or may not be related in any way.

This module also defines some convenience names for common keys of ALL\_COLORS.

**The first 8 terminal colors:** BLACK, RED, GREEN, YELLOW, BLUE, MAGENTA, CYAN, WHITE

**The terminal reset index:** RESET\_SEQ\_INDEX

**The default color index:** DEFAULT\_COLOR\_IDX

```
color_bucket_logger.term_colors.DEFAULT_COLOR = 7
```

The default color (white)

```
color_bucket_logger.term_colors.DEFAULT_COLOR_IDX = 257
```

The index for the default ‘default’ color

```
color_bucket_logger.term_colors.NAMED_COLOR_IDXS = {'BLACK': 0, 'BLUE': 4, 'CYAN': 6, 'GREY': 8, 'MAGENTA': 5, 'RED': 1, 'WHITE': 7, 'YELLOW': 3}
```

Some named colors that map to the first 8 terminal colors

```
color_bucket_logger.term_colors.NUMBER_OF_ALL_COLORS = 203
```

The number of total colors when excluded and skipped colors are considered. The color mappers use this to know what number to modulus (%) by to figure out the color bucket.

```
color_bucket_logger.term_colors.RESET_SEQ_IDX = 256
```

The index for a ‘reset’

```
color_bucket_logger.term_colors.RGB_COLOR_OFFSET = 18
```

Used to determine what color index we start from.

The xterm256 color indexes are:

- 0-7 normal term colors

- 8-15 bright term colors

- 16-231 are the rest from a 6x6x6 (216 color) rgb cube

- 16, 17 are black and very dark blue so they are skipped since they are hard to read.

- 232-255 are the grays (white to gray to black) and are skipped and why
- END\_OF\_THREAD\_COLORS is 231.

## color\_bucket\_logger.term\_mapper module

```
class color_bucket_logger.term_mapper.TermColorMapper (fmt=None,          de-
                                     fault_color_by_attr=None,
                                     color_groups=None,
                                     format_attrs=None,
                                     auto_color=False)
```

Bases: `color_bucket_logger.mapper.BaseColorMapper`

**get\_colors\_for\_record** (record\_context, format\_attrs)

For a record\_context dict, compute color for each field and return a color dict

**get\_level\_color** (levelname, levelno)

return color idx for logging levelname and levelno

**get\_name\_color** (name, perturb=None)

return color idx for 'name' string

**get\_process\_colors** (record\_context)

Given process/thread info, return reasonable colors for them.

Roughly:

- attempts to get a unique color per 'processName'
- **attempts to get a unique color per 'process' (pid)**
  - attempt to make those the same for "MainProcess"
  - for any other 'processName', the pname color and the pid color can be different
- if 'threadName' is "MainThread", make tname\_color and tid\_color match "MainProcess" pname\_color and pid\_color
- other 'threadName' values get a new color and new tid\_color

### Notes

This doesn't track any state so there is no ordering or preference to the colors given out.

**Parameters** **record\_context** (`dict`) – The log record\_context to calculate process colors for

**Returns** The color indexes for 'processName', 'process', 'threadName', and 'thread'

**Return type** `int, int, int, int`

**get\_thread\_color** (threadid)

Calculate the color index for a threadid (tid) number

**Parameters** **threadid** (`int`) – The value of the LogRecord.threadid attribute (the tid)

**Returns**

- `int`
- *The color index to use*

**LEVEL\_COLORS** = {'CRITICAL': 1, 'DEBUG': 4, 'ERROR': 1, 'INFO': 2, 'SUBDEBUG': 4, 'SUBW'

A fixed map of logging level to color used by the default get\_level\_color()

**NUMBER\_OF\_COLORS** = 203

Contributions are welcome, and they are greatly appreciated! Every little bit helps, and credit will always be given. You can contribute in many ways:

## 5.1 Types of Contributions

### 5.1.1 Report Bugs

Report bugs at [https://github.com/alikins/color\\_bucket\\_logger/issues](https://github.com/alikins/color_bucket_logger/issues).

If you are reporting a bug, please include:

- Your operating system name and version.
- Any details about your local setup that might be helpful in troubleshooting.
- Detailed steps to reproduce the bug.

### 5.1.2 Fix Bugs

Look through the GitHub issues for bugs. Anything tagged with “bug” and “help wanted” is open to whoever wants to implement it.

### 5.1.3 Implement Features

Look through the GitHub issues for features. Anything tagged with “enhancement” and “help wanted” is open to whoever wants to implement it.

### 5.1.4 Write Documentation

color\_bucket\_logger could always use more documentation, whether as part of the official color\_bucket\_logger docs, in docstrings, or even on the web in blog posts, articles, and such.

### 5.1.5 Submit Feedback

The best way to send feedback is to file an issue at [https://github.com/alikins/color\\_bucket\\_logger/issues](https://github.com/alikins/color_bucket_logger/issues).

If you are proposing a feature:

- Explain in detail how it would work.
- Keep the scope as narrow as possible, to make it easier to implement.
- Remember that this is a volunteer-driven project, and that contributions are welcome :)

## 5.2 Get Started!

Ready to contribute? Here's how to set up color\_bucket\_logger for local development.

1. Fork the color\_bucket\_logger repo on GitHub.
2. Clone your fork locally:

```
$ git clone git@github.com:your_name_here/color_bucket_logger.git
```

3. Install your local copy into a virtualenv. Assuming you have virtualenvwrapper installed, this is how you set up your fork for local development:

```
$ mkvirtualenv color_bucket_logger
$ cd color_bucket_logger/
$ python setup.py develop
```

4. Create a branch for local development:

```
$ git checkout -b name-of-your-bugfix-or-feature
```

Now you can make your changes locally.

5. When you're done making changes, check that your changes pass flake8 and the tests, including testing other Python versions with tox:

```
$ flake8 color_bucket_logger tests
$ python setup.py test or py.test
$ tox
```

To get flake8 and tox, just pip install them into your virtualenv.

6. Commit your changes and push your branch to GitHub:

```
$ git add .
$ git commit -m "Your detailed description of your changes."
$ git push origin name-of-your-bugfix-or-feature
```

7. Submit a pull request through the GitHub website.

## 5.3 Pull Request Guidelines

Before you submit a pull request, check that it meets these guidelines:

1. The pull request should include tests.
2. If the pull request adds functionality, the docs should be updated. Put your new functionality into a function with a docstring, and add the feature to the list in README.rst.
3. The pull request should work for Python 2.6, 2.7, 3.3, 3.4 and 3.5, and for PyPy. Check [https://travis-ci.org/alikins/color\\_bucket\\_logger/pull\\_requests](https://travis-ci.org/alikins/color_bucket_logger/pull_requests) and make sure that the tests pass for all supported Python versions.

## 5.4 Tips

To run a subset of tests:

```
$ py.test tests.test_color_bucket_logger
```





## CHAPTER 6

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### Credits

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#### 6.1 Development Lead

- Adrian Likins <[adrian@likins.com](mailto:adrian@likins.com)>

#### 6.2 Contributors

None yet. Why not be the first?



#### **7.1 0.2.0 (2019-05-30)**

- Prep for release

#### **7.2 0.1.0 (2017-06-15)**

- First release on PyPI.



## CHAPTER 8

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